AA in Music Technology

Earn your Associate in Arts degree online with a major in Music Technology at Foothill College.

Associate Degree Requirements:

Units required for Major: 52
English proficiency: ENGL 1A, 1AH, 1S & 1T, ESLL 26 or equivalent.
Mathematics proficiency: MATH 17, 105, 108 or equivalent.

A minimum of 90 units is required to include:

- Completion of one of the following general education patterns:
  - Foothill General Education,
  - CSU General Education Breadth Requirements or
  - the Intersegmental General Education Transfer Curriculum (IGETC)
- Core courses (40 units)
- Support courses (12 units)

*Additional elective course work may be necessary to meet the 90-unit minimum requirement for the associate degree.

NOTE: All courses pertaining to the major must be taken for a letter grade. In addition, a grade of "C" or better is required for all core and support courses used for the degree.

The courses listed BELOW are generally offered as online courses at least once every two years. Please see Schedule of Classes for verification.

- For a complete listing of online courses offered during the current quarter, visit [Online Course Information](#).
- If you need any additional degree information or confirmation, please contact the [Counseling Division](#).

NOTE: Students having difficulty attaining an associate degree because of timing or availability of classes should consult with a [counselor](#) to submit a petition for course substitution.

Core Courses (40 units)

- MTEC 50A Introduction to Music Technology (4 units)
- MTEC 51A Studio Recording I (4 units)
  - or MTEC 60A Producing in the Home Studio I (4 units)
- MTEC 52A Mixing & Mastering I (4 units)
- MTEC 53A Audio Plug-Ins & Signal Processing I (4 units)
• MTEC 55A Introduction to Game Audio (4 units)
• MTEC 57A Sound Design for Film & Video (4 units)
  o or MDIA 81B Sound Design for Film & Video (4 units)
• MTEC 62A Composing & Producing Electronic Music I (4 units)
• MTEC 70A Pro Tools 101-Avid Certification (4 units)
• MUS 9A Music & Media: Edison to Hendrix (4 units)
  o or MUS 11A Jazz & Swing (4 units)
  o or MUS 11D History of Electronic Music: Origins-1970 (4 units)
• MUS 9B Music & Media: Hendrix to Hip-Hop (4 units)
  o or MUS 11B Funk, Fusion & Hip-Hop (4 units)
  o or MUS 11E History of Electronic Music: 1970-Present (4 units)

Support Courses (12 units)

• MTEC 51B Studio Recording II (4 units)
• MTEC 52B Mixing & Mastering II (4 units)
• MTEC 53B Audio Plug-Ins & Signal Processing II (4 units)
• MTEC 55B Advanced Sound Design for Games (4 units)
• MTEC 55C Music Composition for Games (4 units)
• MTEC 57B Surround Sound Production (4 units)
• MTEC 60A* Producing in the Home Studio I (4 units)
• MTEC 60B Producing in the Home Studio II (4 units)
• MTEC 62B Composing & Producing Electronic Music II (4 units)
• MTEC 62C Composing & Producing Electronic Music III (4 units)
• MTEC 66A Music Video Production (4 units)
• MTEC 70B Pro Tools 110-Avid Certification (4 units)
• MTEC 70C Pro Tools 201-Avid Certification (4 units)
• MTEC 70D Pro Tools 210M-Avid Certification (4 units)
• MTEC 70E Pro Tools 210P-Avid Certification (4 units)
• MTEC 70F Pro Tools 310M-Avid Certification (4 units)
• MTEC 70G Pro Tools 310P-Avid Certification (4 units)
• MTEC 72A Producing Music with Reason (4 units)
• MTEC 72B Producing Music with Ableton Live (4 units)
• MTEC 72C Producing Music with Logic Pro (4 units)
• MTEC 72D Making Music with Apple iOS (4 units)
• MTEC 80A Music Business (4 units)
• MTEC 80B Entertainment Law & New Media (4 units)
• MTEC 80C Basics of Music Publishing (4 units)
• MTEC 82A Careers in Music & Media (4 units)
• MTEC 82B Marketing Your Music (4 units)
• MTEC 82C Introduction to the Video Game Business (3.5 units)
• MTEC 84A Introduction to Music Therapy & Sound Healing (4 units)
• MTEC 88A Songwriter's Workshop (4 units)
• MTEC 88B Modern Song Composition (4 units)
- MTEC 88C Advanced Song Structure (4 units)
- MUS 7F Music in Film (4 units)
- MUS 11E* History of Electronic Music: 1970-Present (4 units)
- MUS 11F Video Games & Popular Culture (4 units)
  - or MDIA 13 Video Games & Popular Culture (4 units)
- MUS 41 Live Music Performance Workshop (2 units)
- MDIA 1 Introduction to Film Studies (4 units)
- MDIA 2A History of Film 1895-1945 (4 units)
- MDIA 2B History of Film 1945-Current (4 units)
- MDIA 2C Current Trends in Film, TV & the Internet (4 units)
- MDIA 3 Introduction to Film & Media Criticism (4 units)
- MDIA 5 American Cinema (4 units)
- MDIA 6 Film & New Media Genres (4 units)
- MDIA 9 Global Media (4 units)
- MDIA 11 Introduction to Popular Culture (4 units)
  - or MDIA 11H Honors Introduction to Popular Culture (4 units)
- MDIA 12 Popular Culture & United States History (4 units)
- MDIA 20 Fundamentals of Media Production (4 units)
- MDIA 30 Digital Video Editing I (4 units)
- MDIA 31 Digital Video Editing II (4 units)
- MDIA 40 Digital Sound, Video & Animation (4 units)
- MDIA 51 Web Video (4 units)
- MDIA 52 Scriptwriting for Film & Video (4 units)

* May be completed only once for credit to satisfy either the core or support course requirements.

Note that this list does NOT include courses that are only held on campus. For a list of on-campus courses that satisfy degree requirements, please visit [Music Technology 2017-2018 in Degree, Certificate or Transfer Programs](#).

Based on the 2017 - 2018 degree program.